



Anthony
Hernandez

Game Designer

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Currently based in Los Angeles

Education

University of Southern California

BA: Narrative Studies

Minor: Video Game Design and Management

August 2015 - December 2019

Experience

Systems Designer: Grab Games

September 2023 - Present

- Design and balance systems for an upcoming turn-based strategy game
- Created a dynamic power-up assignment system to promote fairness, reward player skill, and enhance game pacing
- Collaborated with engineers to architect a scalable AI opponent system featuring distinct playstyles and tunable difficulty parameters
- Developed a rewards and progression framework to guide players toward the most engaging activities while maintaining a consistent sense of accomplishment and surprise
- Author detailed design documentation to align teams across gameplay, UX, and engineering
- Collect and analyze player feedback and playtest data, translating insights into measurable gameplay improvements.

Game Designer: Embodied Inc

June 2020 – August 2023

- Designed and implemented mission-based gameplay systems for an AI companion robot
- Balanced narrative and gameplay systems to ensure motivating progression and pacing
- Implemented designs in proprietary software using Python and ChatScript languages

Teaching Assistant: University of Southern California

June 2016 – December 2019

- Supported instruction across multiple game design courses, mentoring 100+ students through end-to-end game creation
- Advised students on systems design, narrative structure, prototyping, and player experience testing
- Facilitated workshops in Unity, Unreal, and paper prototyping, demonstrating rapid iteration and feedback-driven development

Skills

Game Design: Systems Design · Rewards & Progression · Gameplay Balancing · Player Psychology

Technical: Unreal · Unity · Godot · Visual Scripting/Blueprints · C#/C++ · Python · JavaScript · Git

Collaboration: Jira · Confluence · Google Workspace · Microsoft Office Suite

Currently Playing

World of Warcraft

The Incredible Adventures of Van Helsing

Baldur's Gate: Dark Alliance

Sunderfolk